

**PRIORITY OF BUSINESS SET BY SUPERVISOR PURSUANT TO
CHAPTER §A371 OF THE ALDEN TOWN CODE**

1. PLEDGE OF ALLEGIANCE – COUNCILMEMBER KERL
2. CALLING THE ROLL OF BOARD MEMBERS BY THE TOWN CLERK
3. OFFER OF THE MINUTES OF THE PROCEEDINGS OF THE BOARD MEETING
FEBRUARY 2, 2026
4. APPROVAL OF VOUCHERS
5. BUSINESS FROM THE FLOOR

The Town Board will hear the concerns of persons desiring to address the Town Board on any Town of Alden Matter. Raise your hand and be recognized by the Supervisor. Give your name and address to the Town Clerk. Speak directly to the Town Board members, not the audience. Speak once for three (3) minutes or less, unless the Town Board grants the speaker an extension of this time limit for one additional period of three (3) minutes. A speaker may not transfer his/her time to another speaker. Any unruly activity, including yelling or name calling, will result in expulsion from the meeting.

6. PRESENTATION OF COMMUNICATIONS FROM BOARD MEMBERS AND
OTHER TOWN OFFICIALS
7. NEW BUSINESS
 - A. Resolution To Appoint Board of Assessment Review Member per S/CP
 - B. Resolution Calling Public Hearing for Fire Truck Purchase per S/CP
 - C. Motion to Allow Use of Town Park by the Alden Chamber of Commerce for a
Taste of Alden Event and Beer Tent per S/CP
 - D. Motion to Allow Use of Town Park- Alden 5K per S/CP
 - E. Motion to Allow Use of Town Park for Farmer’s Market per S/CP
 - F. Motion to approve Alden’s Meals on Wheels and Girl Scout Troop # 31905 Use of
Town Park for a Color Run per S/CP
 - G. Motion to Approve Use of Town Park- ASAPC- NNO per S/CP
 - H. Resolution to Confirm that Town Clerk Serves as Records Management Officer
per S/CP
 - I. Motion to Approve use of Community Center by Robin Gilbert per S/CP
8. UNFINISHED & TABLED BUSINESS
9. REPORTS OF COMMITTEES, OFFICIALS AND PERSONNEL
10. ANNOUNCEMENTS FROM THE SUPERVISOR
11. NOTICE OF MEETINGS

**WORK SESSION:
REG. BOARD MEETING**

**February 23, 2026
March 2, 2026**

**@ 6:00 PM
@ 6:00 PM**

12. MEMORIAL REMEMBRANCE:

13. ADJOURNMENT